

The book was found

Test-Driven iOS Development With Swift



Synopsis

Key Features
Learn test-driven principles to help you build apps with fewer bugs and better designs
Become more efficient while working with Swift to move on to your next project faster!
Learn how to incorporate all of the principles of test-driven development (TDD) in to your daily programming workflow
Book Description
Test-driven development (TDD) is a proven way to find software bugs early. Writing tests before your code improves the structure and maintainability of your app. Test-driven iOS Development with Swift will help you understand the process of TDD and how it impacts your applications written in Swift. Through practical, real-world examples, you'll start seeing how to implement TDD in context. We will begin with an overview of your TDD workflow and then deep-dive into unit testing concepts and code cycles. We will showcase the workings of functional tests, which will help you improve the user interface. Finally, you will learn about automating deployments and continuous integration to run an environment.
What You Will Learn
Implement TDD in swift application development
Get to know the fundamentals, life cycle, and benefits of TDD
Explore the tools and frameworks to effectively use TDD
Develop models and controllers driven by tests
Construct the network layer using stubs
Use functional tests to ensure the app works as planned
Automate and streamline the building, analysing, testing, and archiving of your iOS apps
About the Author
Dr. Dominik Hauser completed his PhD in physics at Heidelberg University, Germany. While working as a university professor, he started iOS development in his spare time. His first app on physics has been an astounding success worldwide. Since then, he's turned himself into a full-time iOS developer, crediting a number of successful apps to his name. He has been a Swift developer since day one and runs a blog on iOS development at <http://swiftandpainless.com/>.
Table of Contents
Your First Unit Tests
Planning and Structuring Your Test-Driven iOS App
A Test-Driven Data Model
A Test-Driven View Controller
Testing Network Code
Putting It All Together
Code Coverage and Continuous Integration
Where to Go from Here

Book Information

Paperback: 218 pages

Publisher: Packt Publishing - ebooks Account (February 22, 2016)

Language: English

ISBN-10: 178588073X

ISBN-13: 978-1785880735

Product Dimensions: 7.5 x 0.5 x 9.2 inches

Shipping Weight: 12.6 ounces (View shipping rates and policies)

Average Customer Review: 5.0 out of 5 stars [See all reviews](#) (2 customer reviews)

Best Sellers Rank: #211,210 in Books (See Top 100 in Books) #21 in [Books > Computers & Technology > Programming > Languages & Tools > Swift](#) #86 in [Books > Computers & Technology > Programming > Software Design, Testing & Engineering > Testing](#) #106 in [Books > Computers & Technology > Mobile Phones, Tablets & E-Readers > Programming & App Development](#)

Customer Reviews

I have always had trouble of understanding TDD. I know that tests are an important tool to creating clean code that works well but its hard to know what to test and how to go about it especially with view controllers, storyboards, network layers and everything else that goes into iOS development. This book addressed all those issues as well as some new features that swift offers. I really enjoyed his examples, everything was clear and I didn't have any unanswered questions by the end of the book. The author is a nice guy that is responsive on twitter as well. Definetly a must read for any iOS developer wanting to improve their skills.

This is very well written introduction and overview to TDD. The clear logic of the content and good choice of topics is refreshing. The book was not rush through; there is great attention to the details and to make TDD as understandable as possible. The lecturer background of Dr Hauser shine throughout and will be appreciated by the reader. The why, the what and the how are covered. I particularly loved that the concepts are introduced and thought around building and app. This makes the material very practical and the reader is readily equiped with techniques she/he can start using in is own application. If you have ever wonder what is the fuss about TDD, I highly recommend this book. It was a delight to read for me and finally helped me understand a topic I was scared to digg into. Now I am looking forward to master TDD :-D

[Download to continue reading...](#)

iOS Animations by Tutorials Second Edition: Updated for Swift 2.2: iOS 9 and Swift 2.2 Edition
Test-Driven iOS Development with Swift iOS 9 App Development Essentials: Learn to Develop iOS 9 Apps Using Xcode 7 and Swift 2 The iOS Apprentice (Fourth Edition): Beginning iOS Development with Swift 2 iOS 10 Programming Fundamentals with Swift: Swift, Xcode, and Cocoa Basics Taylor Swift: The Ultimate Fan Book 2015: Taylor Swift Facts, Quotes and Quiz (Taylor Swift Fan Books) (Volume 2) Taylor Swift: The Ultimate Fan Book 2015: Taylor Swift Facts, Quiz and Quotes (Taylor Swift Fan Books) Swift: Programming, Master's Handbook; A TRUE Beginner's

Guide! Problem Solving, Code, Data Science, Data Structures & Algorithms (Code like a PRO in ... engineering, r programming, iOS development) Swift Programming Artificial Intelligence: Made Easy, w/ Essential Programming Learn to Create your * Problem Solving * Algorithms! TODAY! w/ Machine ... engineering, r programming, iOS development) Swift Fundamentals: The Language of iOS Development The iOS 5 Developer's Cookbook: Core Concepts and Essential Recipes for iOS Programmers (3rd Edition) (Developer's Library) iOS Programming: Starter Guide: What Every Programmer Needs to Know About iOS Programming Learn to Code in Swift: The new language of iOS Apps iOS Apps for Masterminds: How to take advantage of Swift to create insanely great apps for iPhones and iPads Swift iOS 24-Hour Trainer Swift Walker: A Space Adventure: Swift Walker Science and Geography Books for Kids, Book 3 What Customers Want: Using Outcome-Driven Innovation to Create Breakthrough Products and Services: Using Outcome-Driven Innovation to Create Breakthrough Products and Services Test Driven Development: By Example Agile JavaÃçâ Âç: Crafting Code with Test-Driven Development Book 1: Diving In - iOS App Development for Non-Programmers Series: The Series on How to Create iPhone & iPad Apps

[Dmca](#)